

**UNIVERSITY OF KERALA**

**B. TECH. DEGREE COURSE  
(2013 SCHEME)**

**SYLLABUS FOR  
V SEMESTER  
INFORMATION TECHNOLOGY**

**SCHEME -2013**  
**V SEMESTER**  
**INFORMATION TECHNOLOGY (F)**

Course No	Name of subject	Credits	Weekly load, hours			C A Marks	Exam Duration Hrs	U E Max Marks	Total Marks
			L	T	D/P				
13.501	Engineering Mathematics IV (AFRT) (Complex Analysis and Linear Algebra)	4	3	1	-	50	3	100	150
13.502	Engineering Mathematics- V (FR) (Advanced Mathematics and Queueing Models)	4	3	1	-	50	3	100	150
13.503	Operating Systems ( FR)	3	2	1	-	50	3	100	150
13.504	Systems Programming ( FR)	3	2	1	-	50	3	100	150
13.505	Theory of Computation (F)	4	2	2	-	50	3	100	150
13.506	Software Architecture & Design Patterns ( F)	3	2	1	-	50	3	100	150
13.507	Digital Circuit Lab (F)	4	-	-	4	50	3	100	150
13.508	Database Lab( F)	4	-	-	4	50	3	100	150
<b>Total</b>		<b>29</b>	<b>14</b>	<b>7</b>	<b>8</b>	<b>400</b>		<b>800</b>	<b>1200</b>

**13.501 ENGINEERING MATHEMATICS – IV (AFRT)**  
(COMPLEX ANALYSIS AND LINEAR ALGEBRA)

**Teaching Scheme:** 3(L) - 1(T) - 0(P)

**Credits:** 4

**Course Objective:**

- *To introduce the basic notion in complex analysis such as Analytic Functions, Harmonic functions and their applications in fluid mechanics and differentiations and integration of complex functions, transformations and their applications in engineering fields.*
- *Many fundamental ideas of Linear Algebra are introduced as a part of this course. Linear transformations provide a dynamic and graphical view of matrix-vector multiplication. Orthogonality plays an important role in computer calculations.*

**Module – I**

**Complex Differentiation:** Limits, continuity and differentiation of complex functions. Analytic functions – Cauchy Riemann equations in Cartesian form (proof of necessary part only). Properties of analytic functions – harmonic functions. Milne Thomson method.

**Conformal mapping:** Conformality and properties of the transformations  $w = \frac{1}{z}$ ,  $w = z^2$ ,  $w = z + \frac{1}{z}$ ,  $w = \sin z$ ,  $w = e^z$  - Bilinear transformations.

**Module – II**

**Complex Integration:** Line integral – Cauchy's integral theorem – Cauchy's integral formula – Taylor's and Laurent's series – zeros and singularities – residues and residue theorem.

Evaluation of real definite integrals –  $\int_0^{2\pi} f(\sin x, \cos x) dx$ ,  $\int_{-\infty}^{\infty} f(x) dx$  (with no poles on the real axis). (Proof of theorems not required).

**Module – III**

Vector spaces and subspaces- Null spaces, Column spaces and linear transformations-Kernal and range of a linear transformation -Linearly independent sets-Bases –Bases for nula and Cola-Co-ordinate systems -Dimension of vector space -Rank -Change of basis.

**Module – IV**

Inner product spaces -Length and orthogonality -Orthogonal sets-Orthogonal and orthonormal bases -Orthogonal projection -Gram-Schmidt process -Least square problem - Quadratic forms- Constrained optimization of quadratic forms -Singular value decomposition (proof of the theorem are not included).

**References:**

1. O'Neil P. V., *Advanced Engineering Mathematics*, Cengage Learning, 2011.
2. Kreyszig E., *Advanced Engineering Mathematics*, 9/e, Wiley India, 2013.
3. Grewal B. S., *Higher Engineering Mathematics*, 13/e, Khanna Publications, 2012.
4. Lay D. C., *Linear Algebra with Applications*, 3/e, Pearson Education, 2006.
5. Bronson R. and G. B. Costa, *Linear Algebra-an introduction*, Elsevier Academic Press, 2007.
6. Williams G., *Linear Algebra with Applications*, Jones and Bartlett Learning, 2012.
7. Strang G., *Linear Algebra with Applications*, Thomson Learning, 2006.

**Internal Continuous Assessment (Maximum Marks-50)**

50% - Tests (minimum 2)

30% - Assignments (minimum 2) such as home work, problem solving, quiz, literature survey, seminar, term-project, software exercises, etc.

20% - Regularity in the class

**University Examination Pattern:**

Examination duration: 3 hours      Maximum Total Marks: 100

The question paper shall consist of 2 parts.

Part A (20 marks) - Five Short answer questions of 4 marks each. All questions are compulsory. There should be at least one question from each module and not more than two questions from any module.

Part B (80 Marks) - Candidates have to answer one full question out of the two from each module. Each question carries 20 marks.

**Course Outcome:**

After successful completion of this course, the students master the basic concepts of complex analysis and linear algebra which they can use later in their career.

## **13.502 ENGINEERING MATHEMATICS - V (FR) (ADVANCED MATHEMATICS AND QUEUEING MODELS)**

**Teaching Scheme:** 3(L) - 1(T) - 0(P)

**Credits:** 4

### **Course Objectives:**

- *Mathematical programming techniques are introduced as a part of this course. These techniques are concerned with the allotment of available resources so as to minimize cost or maximize profit subject to prescribed restrictions.*
- *The study of queueing models provides us methods to minimize the sum of cost of providing service and cost of obtaining service which are primarily associated with the value of time spent by the customer in a queue.*
- *Network models such as PERT and CPM are introduced as a part of this course which are used for planning, scheduling and controlling complex projects.*

### **Module – I**

Linear programming-Formation of LPP-Graphical solution-General linear programming problem-Slack and surplus variables-Standard forms –solution of LPP-Basic solution –Basic feasible solution- Degenerate and non-degenerate solutions-Optimal solution-solution by simplex method - Artificial variables – Big-M method.

### **Module – II**

Duality in LPP - Properties of primal and dual optimal solutions –solution using Duality-Transportation problem and Assignment problem-Travelling salesman problem.

### **Module – III**

Network Analysis-Project scheduling –construction of project networks-critical path method(CPM)-Identification of critical path using CPM-Estimation of Floats-Total float-Free float-Independent float-Project evaluation and review technique (PERT)-Computation of expected completion times by PERT.

### **Module – IV**

Queueing Theory-Queues –Characteristic of queues-Random arrivals-Arrival and Departure Distributions-Types of queues-Little's Formulae-Basic queueing models – M/M/I: $\infty$ /FIFO,M/M/C: $\infty$ /FIFO,M/M/I:K/FIFO-Basic queue characteristics of models.

### **References**

1. Swarup K., P.K. Gupta and Manmohan, *Operations Research*, 6/e, S. Chand and Sons, 2010.

2. Hadley G., *Linear Programming*, Addison Wesley, 1962.
3. Ravindran A., D. T. Phillips and J. J. Solberg, *Operations Research*, Wiley, 2007.
4. Sharma S. D., *Operations Research*, Kedar Nath Ram Nath and Co., 2002.

**Internal Continuous Assessment** (*Maximum Marks-50*)

*50% - Tests (minimum 2)*

*30% - Assignments (minimum 2) such as home work, problem solving, literature survey, seminar, term-project, software exercises, etc.*

*20% - Regularity in the class*

**University Examination Pattern:**

*Examination duration: 3 hours*

*Maximum Total Marks: 100*

*The question paper shall consist of 2 parts.*

*Part A (20 marks) - Five Short answer questions of 4 marks each. All questions are compulsory. There should be at least one question from each module and not more than two questions from any module.*

*Part B (80 Marks) - Candidates have to answer one full question (question may contain sub-divisions), out of the two from each module. Each question carries 20 marks.*

**Course outcome:**

*At the end of the course, the student will be familiar with large scale applications of operations research techniques computations which require only few minutes on the computer.*

## 13.503 OPERATING SYSTEMS (FR)

Teaching Scheme: 2(L) - 1(T) - 0(P)

Credits: 3

### Course Objectives:

*To provide an understanding of concepts those underlie operating systems.*

#### Module – I

**Introduction:** Basic concepts – terminology. Historical perspective - early system - simple monitor - performance - types of OS - batch processing - multiprogramming - time sharing - real time system - different classes of computers - functions and components of an operating system - OS structure - Multiprocessor system - distributed system. Operating system services. **Information management:** File concepts file support - file system - directory structure - gaining access to files - basic file system calls - sharing and security - operation on files - file protection - allocation methods - implementation issues – case study.

#### Module – II

**Processor management :** CPU scheduling - Review of Multiprogramming concepts - scheduling concepts - scheduling algorithm - Multiprocessor scheduling , Concurrent process synchronization. Critical section problem - Semaphores - process coordination. Interprocess communication – pipes, shared files, shared memory, message based IPC.

#### Module – III

**Memory management :** Preliminaries - Memory architecture evolution - Resident monitor - Swapping – fixed partitions - variable partitions - paging - segmentation - combined system - virtual memory concepts - overlay - demand paging - page replacement - space allocation policies - segmented paging – dynamic linking. **Device management :** Physical characteristics – FCFS, SSF, C–SCAN - selecting a disk scheduling algorithm . I/O scheduling policies - terminal I/O handling - channels and control units -virtual devices.

#### Module – IV

**Dead locks :** Dead lock problem - characteristics - prevention - avoidance - detection - Recovery from dead lock - combined approach to dead lock handling. **Protection :** Goals of protection sms and policies - domain of protection - access matrix and its implementation. Dynamic protection structures, security.

### References:

1. Peterson J. L. A. and A. Silberschatz, *Operating System Concepts*, Addison Wesley, 1985.

2. Bhatt P. C. P., *An Introduction to Operating Systems: Concepts and Practice*, 3/e, Prentice Hall of India, 2010. [ Chapter -7]
3. Madnick S. and J. Donovan, *Operating Systems*, McGraw Hill, 2001.
4. Hanson P. B., *Operating System Principle*, Prentice Hall of India, 2001.
5. Shaw A. C., *The Logical Design of Operating Systems*, Prentice Hall, 1987.
6. Deitel H. M., *An Introduction to Operating System Principles*, Addison-Wesley, 1990.

**Internal Continuous Assessment** (*Maximum Marks-50*)

*50% - Tests (minimum 2)*

*30% - Assignments (minimum 2) such as home work, problem solving, quiz, literature survey, seminar, term-project, software exercises, etc.*

*20% - Regularity in the class*

**University Examination Pattern:**

*Examination duration: 3 hours*

*Maximum Total Marks: 100*

*The question paper shall consist of 2 parts.*

*Part A (20 marks) - Five Short answer questions of 4 marks each. All questions are compulsory. There should be at least one question from each module and not more than two questions from any module.*

*Part B (80 Marks) - Candidates have to answer one full question (question may contain sub-divisions), out of the two from each module. Each question carries 20 marks.*

**Note:** *The question paper shall contain at least 50% analytical/problem solving questions.*

**Course Outcome:**

*After successful completion of this course, the student will be able to understand how operating system works in the background and makes the user interact with the machine.*



## 13.504 SYSTEM PROGRAMMING (FR)

Teaching Scheme: 2(L) - 1(T) - 0(P)

Credits: 3

### Course Objective:

- *To impart the basic concepts of system software design.*
- *To equip the student with the right kind of tools for computer systems design and development.*

**Pre-requisites:** 13.402 - Computer Organisation and Design  
13.306 - Data Structures and Algorithms.

### Module – I

Systems Programming – Background, System software and Machine architecture. SIC & SIC/XE Architecture and Programming. Traditional (CISC) machines – VAX architecture, Pentium Pro architecture, RISC machine – Ultra SPARK, Power PC.

### Module – II

Assemblers – Basic assembler functions, machine dependent assembler features, machine independent assembler features, Hand assembly of SIC/XE programming. Assembler design options – one pass assembler, multi pass assembler. Assembler implementation – MASM, SPARC assemblers, Assemblers Vs Compilers and Interpreters.

### Module – III

Loaders and Linkers - Basic loader functions, machine dependent loader features, machine independent loader features. Loader design options – linkage editors, dynamic linking, bootstrap loaders. Loader Implementation – DOS linker.

Macro processors – Basic macro processor functions, machine dependent and machine independent macro processor features, Design options. Macro implementation – MASM, ANSI C macro processors.

### Module – IV

Text Editors – overview of the editing process, user interface, editor structure. Debuggers – Overview of Debugger features, Breakpoint mechanism, Hardware support for debugging, Context of Debugger Check pointing and Reverse Execution.

General overview of the UNIX operating system - history of UNIX - system structure - user perspective - services - hardware assumptions - unix architecture - system concepts - kernel data structures - system administration process (concepts only).

**References:**

1. Beck L.L., *System Software - An introduction to Systems Programming*, 3/e, Pearson Education, 1997.
2. Chattopadhyay S., *System Software*, Prentice Hall of India, 2007.
3. Bach M. J., *The Design of the Unix Operating System*, Prentice Hall India, 1986.
4. Donovan J. J., *Systems Programming*, 2/e, Tata McGraw Hill, 2010.
5. Damdhare D. M., *Operating Systems and Systems Programming*, 2/e, Tata McGraw Hill, 2006.
6. Godbole A. S. and A. Kahate, *Operating Systems*, 3/e, Tata McGraw Hill, 2010.

**Internal Continuous Assessment (Maximum Marks-50)**

*50% - Tests (minimum 2)*

*30% - Assignments (minimum 2) such as home work, problem solving, quiz, literature survey, seminar, term-project etc.*

*20% - Regularity in the class*

**University Examination Pattern:**

*Examination duration: 3 hours*

*Maximum Total Marks: 100*

*The question paper shall consist of 2 parts.*

*Part A (20 marks) - Five Short answer questions of 4 marks each. All questions are compulsory. There should be at least one question from each module and not more than two questions from any module.*

*Part B (80 Marks) - Candidates have to answer one full question (question may contain sub-divisions), out of the two from each module. Each question carries 20 marks.*

**Note:** *The question paper shall contain at least 30% analytical/problem solving questions.*

**Course Outcome:**

*After the successful completion of the course students will be able to:*

- *Design and develop various system softwares.*
- *Take more advanced software courses.*
- *Self learn advance features in system softwares.*

## 13.505 THEORY OF COMPUTATION (F)

Teaching Scheme: 2(L) - 2(T) - 0(P)

Credits: 4

### Course Objectives:

*This course introduces the students to various models of computation. The course deals with automata theory, computability theory and the basics of computational complexity theory.*

### Module – I

Introduction to the theory of computation.

**Finite state automata** – description of finite automata, designing finite automata, NFA, finite automata with epsilon moves, equivalence of NFA and DFA, regular expressions, regular sets, Moore and Mealy machines.

Regular grammars, pumping lemma for regular languages, closure properties of regular sets and regular grammars,

Applications of finite automata, decision algorithms for regular sets, minimization of FSA.

### Module – II

**Context Free Grammar** – Derivation trees, ambiguity, simplification of CFLs, normal forms of CFGs.

PDA – formal definition, examples of PDA, Deterministic PDA.

Pumping lemma for CFGs, closure properties of CFLs, decision algorithms for CFGs.

### Module – III

**Turing machines** - Chomsky classification of languages, formal definition of Turing Machine, language acceptability by TM, examples of TM.

Variants of TMs – multitape TM, Non-deterministic TM, offline TMs, equivalence of single tape and multitape TMs.

### Module – IV

**Recursive and recursively enumerable languages** – properties recursive and r.e. languages.

**Decidability** - decidable and undecidable problems, Universal Turing Machine, halting problem, reducibility.

### References:

1. Hopcroft J. E., J. D. Ullman and R. Motwani, *Introduction to Automata Theory, Languages and Computation*, Pearson Education, 2008.

2. Linz P., *Introduction to Automata Theory and Formal Languages*, Narosa, 2006.
3. Sipser M., *Introduction to the Theory of Computation*, 3/e, Cengage Learning, 2013.
4. Moret B. M., *The Theory of Computation*, Pearson Education, 2008.

**Internal Continuous Assessment (Maximum Marks-50)**

*50% - Tests (minimum 2)*

*30% - Assignments (minimum 2) such as class room/home work, problem solving, quiz, literature survey, seminar, term-project, software exercises, etc.*

*20% - Regularity in the class*

**University Examination Pattern:**

*Examination duration: 3 hours*

*Maximum Total Marks: 100*

*The question paper shall consist of 2 parts.*

*Part A (20 marks) - Five Short answer questions of 4 marks each. All questions are compulsory. There should be at least one question from each module and not more than two questions from any module.*

*Part B (80 Marks) - Candidates have to answer one full question (question may contain subdivisions), out of the two from each module. Each question carries 20 marks.*

**Course Outcome:**

*At the end of the course, the students will have a good understanding of how efficiently problems can be solved on various models of computation. They will also have an idea as to whether a given problem is solvable on a particular model of computation.*

## 13.506 SOFTWARE ARCHITECTURE & DESIGN PATTERNS (F)

Teaching Scheme: 2(L) - 1(T) - 0(P)

Credits: 3

### Course Objective:

*This course introduces the students to UML and reusable objects, and provides them with the ability to design and apply software patterns.*

### Module – I

Software architectural attributes – attribute types.

Software architectural styles - pipes & filters, layered, event-based, data-centered, interpreter, MVC, message dispatcher, multi-tier distributed.

Introduction to UML - software architectural notations in UML.

### Module – II

User interface architecture and design.

Domain-specific architecture – concepts, domain engineering.

Evaluation of architectural design.

### Module – III

Object-oriented design - object identifications - static connection - dynamic connection.

Pattern oriented design - creational patterns - structural patterns - behavioural patterns.

### Module – IV

Component oriented design - interface of components - implementation of interface - assembly and deployment of components - connections between components.

Evaluation of Software Detail Design.

### References:-

1. Gamma E., R. Helm, R. Johnson and J. Vlissides, *Design Patterns: Elements of Reusable Object-Oriented Software*, Addison-Wesley, 2007.
2. Booch G., *Object-Oriented Design with Applications*, Pearson, 2009.
3. Qian K., X. Fu, L. Tao, C. W. Xu and J. L. D. Herrera, *Software Architecture And Design Illuminated*, Jones & Bartlett, 2010.
4. Buschmann F., R. Meunier, H. Rohnert, P. Sommerlad and M. Stal, *Pattern-Oriented Software Architecture: A System of Patterns*, John Wiley & Sons, 2008.

5. Fowler M., *UML Distilled: A Brief Guide to the Standard Object Modeling Language*, 3/e, Pearson, 2007.

**Internal Continuous Assessment (Maximum Marks-50)**

50% - Tests (minimum 2)

30% - Assignments (minimum 2) such as class room/home work, problem solving, quiz, literature survey, seminar, term-project, software exercises, etc.

20% - Regularity in the class

**University Examination Pattern:**

*Examination duration: 3 hours*

*Maximum Total Marks: 100*

*The question paper shall consist of 2 parts.*

*Part A (20 marks) - Five Short answer questions of 4 marks each. All questions are compulsory. There should be at least one question from each module and not more than two questions from any module.*

*Part B (80 Marks) - Candidates have to answer one full question (question may contain sub-divisions), out of the two from each module. Each question carries 20 marks.*

**Course Outcome:**

*At the end of the course, the students will have gained the ability to analyze software problems and apply architectural patterns.*

## 13.507 DIGITAL CIRCUITS LAB (F)

Teaching Scheme: 0(L) - 0(T) - 4(P)

Credits: 4

### Course Objective :

*This course intends to provide hands-on experience to students in implementing digital circuits.*

### List of Exercises:

1. Realization of digital gates
2. Realization of flipflops
3. Design and implementation of a counter
4. Design and implementation of a shift register
5. Multiplexer / Demultiplexer
6. Timer Circuits (using 555)
7. Experiments using the 8051 microcontroller

### Internal Continuous Assessment (Maximum Marks-50)

*40% - Test*

*40% - Class work and Record (Up-to-date lab work, problem solving capability, keeping track of rough record and fair record, term projects, assignment, software/hardware exercises, etc.)*

*20% - Regularity in the class*

### University Examination Pattern:

*Examination duration: 3 hours*

*Maximum Total Marks: 100*

*Questions based on the list of exercises prescribed.*

*Marks should be awarded as follows:*

*20% - Algorithm/Design*

*20% - Implementing / Conducting the work assigned*

*30% - Output/Results and inference*

*30% - Viva voce*

*Candidate shall submit the certified fair record for endorsement by the external examiner.*

### Course Outcome:

*At the end of the course, the students would have acquired the necessary hands-on skills to implement basic digital circuits.*

## 13.508 DATABASE LAB (F)

Teaching Scheme: 0(L) - 0(T) - 4(P)

Credits: 4

### Course Objective :

*This course intends to provide hands-on experience to students in data base management concepts.*

**List of Exercises:** Programming exercises based on the courses 13.405 Data Base Design.

1. Familiarization of creation of databases and SQL commands ( DDL, DML and DCL ).  
Suitable exercises to practice SQL commands may be given.
2. Write a SQL procedure for an application which uses exception handling.
3. Write a SQL procedure for an application with cursors.
4. Write a DBMS program to prepare reports for an application using functions.
5. Write a SQL block containing triggers and stored procedures.
6. Develop a menu driven, GUI-based database application in any one of the domains such as Banking, Billing, Library management, Payroll, Insurance, Inventory, Healthcare etc. integrating all the features specified in the above exercises.

### Internal Continuous Assessment (*Maximum Marks-50*)

*40% - Test*

*40% - Regular lab work and proper maintenance of lab records*

*20% - Regularity in the class*

### University Examination Pattern:

*Examination duration: 3 hours*

*Maximum Total Marks: 100*

*Marks should be awarded as follows:*

*20% - Algorithm/ Design*

*20% - Programming/Implementation*

*30% - Output/Results and inference*

*30% - Viva voce*

*Candidate shall submit the certified fair record for endorsement by the external examiner.*

### Course Outcome:

*At the end of the course, the students would have acquired the necessary hands-on skills to work on database management systems.*