UNIVERSITY OF KERALA First Degree Programme in Computer Applications Model Question Paper Semester I Course Code- CP 1121 Introduction to Computer Science

TIME : 3 hrs

Maximum Mark: 80

SECTION A [Very Short Answer type]

10 x 1 = 10 marks

1. Which is a spread sheet package?					
a)Word	b)Excel	c)Quattro Pro	d) All of the above		
2. What is the function of Recycle Bin?					
a) Store deleted file	b) Store tempo	orary file	b) Store corrupted file d) Store		
Document file					
3. Data is a collection of					
a) Facts and entities relevant to user b) Raw material c) Numbers and					
alphabets					
d) Input material for a computer					
4. Select the smallest memory size.					
a. Terabyte	b) Gigabyte	c) Kilobyte	d) Megabyte		
5. Binary equivalent of (63)10 is					
6. What is WORM?					
7 is a hardware interface between a network and a workstation.					
8 is a commonly used web browser.					
9. What is a Compiler?					
10. What is URL?					

SECTION B [short answer]

[Not to exceed one paragraph, Answer any **EIGHT** questions. Each question carries **TWO** marks]

- 11. What is Booting?
- 12. What is an operating system?
- 13. What is a Modem?
- 14. Define ISP.
- 15. What do you mean by an Assembler?
- 16. What is called System Software?
- 17. What is Web Browser?
- 18. Define WWW.
- 19. What is a Word Processor?
- 20. Give the main difference between RAM and ROM.
- 21. What is MICR?
- 22. What is a Free Software?

[Not to exceed 120 words, Answer any SIX questions. Each question carries FOUR marks]

6 x 4=24 marks

23. Explain the term protocol. Give an example.

- 24. What are the types of memories available in the computer system?
- 25. What is system utility? Explain.
- 26. What is an email and how does it work?
- 27. What are the different types of Operating system?
- 28. Explain any two input devices.
- 29. What is difference between impact and non-impact printers?
- 30. Differentiate LAN, WAN and MAN.
- 31. What are pointing devices? Explain.

SECTION D [Long Essay]

[Answer any TWO questions. Each question carries 15 marks]

2 x 15 = 30 marks

32. Discuss the various secondary storage devices

33. Explain the application of IT in education and commerce.

34. What is meant by topology? Discuss the different topologies.

35. What are the different types of operating systems? Explain the features of any two GUI operating systems.

UNIVERSITY OF KERALA First Degree Programme in Computer Applications Model Question Paper Semester I Course Code- CP 1132 Digital Electronics

TIME : 3 hrs

Maximum Mark: 80

SECTION A [Very Short Answer type]

(one w	ord to maximum of one sent	ences, Answer ALL qu	estions)
	v	1	10 x 1 = 10 marks
1 is an electronic	circuit that is constructed en	tirely on a single smal	l chip
a) multiplexer c	circuit b) Adder circuit	c) Integrated circuit	d) All of the above
2. ASCII is a bit al	phanumeric code		
a)4	b)2	c)7	d)8
3. Which one of the fol	llowing is used as the passive	e component in electro	nic circuits
a) resistor	b) Vacuum triode	c) transistor	d) tunnel diode
4. The complement of a	a variable is always		
a) 0 l	b) 1 c) equal to the	e variable d) inv	erse of the variable
5. Unit of Capacitance	is		
a) Ohms b) Ampere		c)Farad	d) None of these
6. An example of a dat	a storage device is		
a) logic gate b) flip-flop		c) comparator d) decoder	
7. Data selectors are ba	sically the same as		
a) Decoder b) DEMUX		c) Multiplexer	d) Encoder
8. BCD of decimal num	nber 67 is		
9. What is an inverter?			
10. What is ASCII cod	e?		

SECTION B [short answer]

[Not to exceed one paragraph, Answer any **EIGHT** questions. Each question carries **TWO** marks]

- 11. What is the difference between digital and analog system?
- 12. What are the various components of a digital circuit?
- 13. What are Flip flops?
- 14. Draw a half adder logic diagram.
- 15. What are known as basic gates?
- 16. What is an inductor? What is the unit of inductance?
- 17. Draw the circuit diagram for the expression A+B(A+C)+D
- 18. Define Comparator.
- 19. Briefly explain about the counter?
- 20. List three types of latches?
- 21. Define pulse?
- 22. Define gray code with suitable example.

[Not to exceed 120 words, Answer any SIX questions. Each question carries FOUR marks]

6 x 4=24 marks

- 23. Define edge triggered flip flop
- 24. Write short note of shift registers?
- 25. a) Convert the binary number 100111001 to hexa decimal
 - b) Convert the decimal number 123.345 to binary
 - c) Subtract 10111 from 110001
- 26. Develop a truth table for the standard SOP expression A'B'C+AB'C'+ABC
- 27. Describe the function of Full Adder Circuit
- 28. What is the function of a rectifier? List the different types of rectifier?
- 29. Explain briefly about universal gates
- 30. Differentiate Decoder and Encoder circuit
- 31. What is meant by molecular electronics?

SECTION D [Long Essay]

[Answer any TWO questions. Each question carries 15 marks]

2 x 15 = 30 marks

32. a) Explain about Multiplexer and De-multiplexer

b) State De Morgan's theorem and apply it on the expression (A+B+C)' + (D'E)'

33. Explain briefly about Numeric codes with suitable examples.

34. What are active and passive components? Explain in detail about the applications of electronics?

35. Discuss the different CMOS and ECL families

UNIVERSITY OF KERALA First Degree Programme in Computer Applications Model Question Paper Semester I Course Code- CP 1141 Programming in C

TIME : 3 hrs

Maximum Mark: 80

SECTION A [Very Short Answer type]

(one word to maximum of one sentences, Answer ALL questions)

10 x 1 = 10 marks

1. Which of the following is valid variable name? a) case b) Mark 1 c) 2sum d) For 2. The operator ++ is a, a) Unary operator b) binary operator c) Ternary operator d) conditional operator 3. Control automatically passes to the beginning of loop by using, a) break statement b) goto statement c) continue statement d) none of these 4. '&' is a ----- operator. a) Unary operator b) Value operator c) Address operator d) none of these 5. do......while is ____ control loop. b)entry d)all of these a) exit c) count 6. Which is the correct way to declare a pointer? (c) * int ptr (b) int ptr* (a) Int *ptr (d) none of these 7. Which of the following belongs to derived data type. a) structures b)union c)pointers d) enumeration 8. which function used to read a character form a file a)getc() b)getf() c) gets() d)getshar() 9. What are pointers? 10. What is meant by recursion?

SECTION B [short answer]

[Not to exceed one paragraph, Answer any **EIGHT** questions. Each question carries **TWO** marks]

- 11. Why do we need to use comments in programs?
- 12. Explain sizeof() operator?
- 13. Define C tokens?
- 14. Write a program to reverse a number.
- 15. What is meant by conditional operator? With suitable examples?
- 16. Define implicit Type conversion?
- 17. What you meant by recursion?
- 18. What do you mean by dynamic memory allocation?
- 19. Explain the switch case and it syntax
- 20. Describe the symbols used in the flow chart
- 21. Write a program to reverse a number?
- 22. What is the need define statement in a program?

[Not to exceed 120 words, Answer any SIX questions. Each question carries FOUR marks]

6 x 4=24 marks

23. Write a short note on structure of C programs?

24. What is the difference between structure and union? Explain with example?

25. Distinguish between call by value and call by reference.

26. What is the use of malloc()?

27. Write a program to read a list of number and store the odd numbers to the file "ODD" and store the even numbers the file "EVEN"?

28. Write a program to find the product of two metrics?

29. Write a C program to accept a number in numerals and convert it into words

(Eg: 134 will be displayed as -> one three four)

30. What are language translators?

31. What are loops? Discuss different types

SECTION D [Long Essay]

[Answer any TWO questions. Each question carries 15 marks]

2 x 15 = 30 marks

32. Write a program to create files and store data on that file and retrieve data from that file and print it on the screen?

33. What is the string handling functions? Explain any 4 of them with suitable example.

34. Discuss the different class of pointers in C

35. What are structures? Write a program to discuss the operations on structures?

UNIVERSITY OF KERALA First Degree Programme in Computer Science Model Question Paper Semester I Course Code- CS 1121 INTRODUCTION TO INFORMATION TECHNOLOGY Maximum Mark: 80

TIME : 3 hrs

SECTION A [Very Short Answer type]

(one word to maximum of one sentences, Answer ALL questions)

10 x 1 = 10 marks

1. The number of bits that a computer can process at a time in parallel is called				
(a) bit	(b) byte	(c) word length	(d) megabyte	
2. The component that allows a computer to retain data permanently is known as				
(a) CPU	(b) Memory	(c) Mass Storage Device	(d) VDU	
3. ASCII codes upt	0			
(a) 7 charac	(d) 128 characters			
4. The input device that uses a light sensitive detector to select objects on a display screen is				
(a) touch sc	reen (b) touch pa	d (c) Light pen	(d) Joystick	
5. The ability of an operating system to execute different parts of a program is called				
(a) multitas	king (b) multiuse	r (c) multithreading	(d) multiprocessing	
6. What are register	rs?			
7. What is meant by	y time sharing sy	stem?		
8. What is firmware	e?			

- 8. What is firmware?
- 9. What is IP address?
- 10. What are search engines?

SECTION B [short answer]

[Not to exceed one paragraph, Answer any **EIGHT** questions. Each question carries **TWO** marks]

- 11. What is a workstation?
- 12. State two characteristics of digital signals.
- 13. What is a MODEM?
- 14. What is a binary digit?
- 15. What is flash memory?
- 16. Give differences between CD R and CD RW.
- 17. Expand the term POST
- 18. State features of a GUI system
- 19. What is LaTeX?
- 20. What is HTTP?
- 21. What is a URL?
- 22. Write notes on pointing devices?

[Not to exceed 120 words, Answer any SIX questions. Each question carries FOUR marks]

6 x 4=24 marks

- 23. Describe the Von Neumann model.
- 24. Classify computers according to size.
- 25. Differentiate between RAM and ROM.
- 26. Distinguish between CRT and LCD.
- 27. Compare Compilers and Interpreters.
- 28. Differentiate between a word processor and spreadsheet.
- 29. List the various types of internet connections.
- 30. Distinguish between Internet and WWW.
- 31. Explain the types of RAMs

SECTION D [Long Essay]

[Answer any TWO questions. Each question carries 15 marks]

2 x 15 = 30 marks

- 32. Give a brief history on the evolution of computers
- 33. Classify the various types of Operating Systems.
- 34. Describe the components required in building a network.
- 35. Discuss various output devices

UNIVERSITY OF KERALA First Degree Programme in Computer Science Model Question Paper Semester I Course Code- CS 1132 Digital Electronics & Data Communication

TIME : 3 hrs

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. 1

SECTION A [Very Short Answer type]

(one word to maximum of one sentences, Answer ALL questions)

10 x 1 = 10 marks

Maximum Mark: 80

1. Digital circuits mostly use				
a. Diodes	b. Bipolar transistors	c. Diode & Bipolar tra	ansistors	
d. Bipolar transistors	& FETs			
2. A Karnaugh map with 4 va	ariables has			
a. 2 cells	b. 4 cells	c. 8 cells	d.16 cells	
3. The total number of input	states for 4 input or gat	te is		
a.20	b.16	c.12	d. 8	
4. TTL uses				
a. multi emitter transistors		b. multi collector transistors		
c. multi base transistors		d. multi emitter or collector transistors		
5. Octal number 12 is equal to decimal number				
a.8	b. ll	c.9	d. none	
6. The number of inputs and outputs in a full adder are				
a. 2 and 1	b. 2 and 2	c. 3 and 3	d. 3 and 2	
7. An 8 bit binary number is to be entered into an 8 bit serial shift register. The number of				
clock pulses required is				
a.1	b. 2	c. 4	d. 8	
8. What is meant by VLSI de	esign?			
9. What is a parallel adder?				
10. What is a multiplexer?				
	SECTION B [sh	ort answer]		

[Not to exceed one paragraph, Answer any **EIGHT** questions. Each question carries **TWO** marks]

- 11. What is function of Overflow bit.
- 12. How to build derived gate.
- 13. List out the basic lows of Boolean algebra.
- 14. What is clocked D flip-flop?
- 15. What is J-K flip-flop?
- 16. Explain l's & 2' s compliment.
- 17. What are inductors?
- 18. What do you mean by fanout?
- 19. What are oscillators and where it is used?
- 20. What are shift registers?
- 21. What is a truth table, give an example.
- 22. What do you mean by SSI and MSI

[Not to exceed 120 words, Answer any SIX questions. Each question carries FOUR marks]

6 x 4=24 marks

23. Explain Gray code in brief?

24. Describe ASCII code in detail.

25. Convert (268.75)10 to binary, octal, hexadecimal A92H

26. What is RC Coupled Feedback Amplifiers?

27. What are the uses of Resistors and Capacitors?

28. What are the challenges of Floating point representation?

29. What do you mean by Universal Gates?

30. Write a short note in full and half adders.

31. Differentiate between minterm and maxterm

SECTION D [Long Essay]

[Answer any TWO questions. Each question carries 15 marks]

2 x 15 = 30 marks

32. What are flip flops? Explain the different types of flip flops with neat diagrams.

33. Explain the different types of multiplexers and demultiplexers and describe advantages and disadvantages of multiplexer and demultiplexer.

34. What are Karnaugh maps. Explain the use of Karnaugh maps with suitable example.

35. Explain the concept of number system bases – binary, decimal and hexadecimal number systems and conversion between each.

UNIVERSITY OF KERALA First Degree Programme in Computer Science Model Question Paper Semester I Course Code- CS 1141 Introduction to Programming

TIME : 3 hrs

Maximum Mark: 80

SECTION A [Very Short Answer type]

(one word to maximum of one sentences, Answer ALL questions)

10 x 1 = 10 marks

			10 A 1 - 10 mm
1. Which of the following #	define statement is valie	d?	
(a) #define x=10	(b) #define x 10;	(c) #define x 10	(d) # Define x 10
2. While loop is contra	rol loop.		
(a) exit	(b) entry	(c) count	(d) all of these
3. The goto statement causes	s control to go to		
(a) an operator	(b) a label	(c) a variable	(d) a function
4. Each case statement in sw	vitch () is separated by		
(a) break	(b) continue	(c) goto	(d) none of these
5. Number of bytes required	for enumerated data ty	pe in memory is	
(a) 2 bytes	(b) 4 bytes	(c) one byte	(d) 3 bytes
6. The union holds	-	-	-
(a) one object at a tir	ne (b) multiple objects	(c) both a and b	(d) none of these
7. How to declare a pointer?)		
8. What is the use of storage	classes?		
9. What is the basic differen	ce between Union and	structure?	

10. What are escape sequences?

SECTION B [short answer]

[Not to exceed one paragraph, Answer any **EIGHT** questions. Each question carries **TWO** marks]

8 x 2 – 16 marks

11. What is the difference between two operator = and = =? Explain with example.

- 12. Differentiate between call by value and call by reference.
- 13. Write a C statement to evaluate the equation h = b2 + a2.
- 14. Distinguish between logical and bitwise operators.
- 15. What are the escape sequences?
- 16. Write a program to find the simple interest.
- 17. What is a loop? Why it is necessary in the program?
- 18. Mention the difference between character array and integer array
- 19. What is pre-processor directive?
- 20. How structure elements are stored in memory?
- 21. What is meant by dynamic memory allocation?
- 22. Compare between printf and fprintf function.

[Not to exceed 120 words, Answer any SIX questions. Each question carries FOUR marks]

6 x 4=24 marks

- 23. What is initialization? Why is it important?
- 24. Describe the four basic data types. Explain it with suitable example.
- 25. Write a program to find the sum of the squares of 10 numbers.
- 26. How does an append mode differs from a write mode?
- 27. What is a union in C? How data is stored using union?
- 28. Write a program to arrange a list of numbers in ascending order using function.
- 29. What is recursion? Explain types of recursions.
- 30. What is the NULL character? Why is it important?
- 31. Write a program to check whether the given number is Armstrong or not.

SECTION D [Long Essay]

[Answer any TWO questions. Each question carries 15 marks]

2 x 15 = 30 marks

32. Write a program to combine contents of two files in a third file. Add the line number at the beginning of each line.

33. Write a program to add two matrices using pointers.

- 34. Explain various predefined macros in ctype.h
- 35. Discuss different control structures in C

UNIVERSITY OF KERALA First Degree CBCSS BSc Degree Examinations Model Question Paper Semester I Course Code: CS1131.2/CS1131.3 Introduction to Information Technology

TIME : 3 hrs

Maximum Mark: 80

SECTION A [Very Short Answer type]

(one word to maximum of one sentences, Answer ALL questions)

10 x 1 = 10 marks

1.	The number of bits that a computer can process at a time in parallel is called					
	(a) bit	(b) byte	(c) word length	(d) nibble		
2.	The component that allows a computer to retain data permanently is known as					
	(a) CPU	(b) Memory	(c) Mass Storage Device	(d) VDU		
3.	Areas in a computer	where data and	instructions are held temporar	ily during processing is		
	called					
	(a) register	(b) RAM	(c) ROM	(d) CPU		
4.	A device that is used a	s a pointing dev	vice			
	(a) Monitor	(b) scanner	(c) plotter	(d) Joystick		
5.	5. Which of the following are video standards					
	(a) VGA	(b) SVGA	(c) XGA	(d) all of these		
6.	What is meant by mult	i-tasking?				
7.	What is firmware?					
~ .						

8. What is meant by auxiliary storage?

9. What is WWW?

10. What is IP address?

SECTION B [short answer]

[Not to exceed one paragraph, Answer any **EIGHT** questions. Each question carries **TWO** marks]

- 11. What is a Workstation?
- 12. Compare digital and analog computers.
- 13. Define a Database.
- 14. What is a binary digit?
- 15. What are the essential components of a digital computer?
- 16. Give differences between Static and Dynamic RAM.
- 17. What are peripherals?
- 18. State the features of a GUI operating system.
- 19. What is LaTeX?
- 20. Explain about free and open source software.
- 21. Differentiate between a switch and a router.
- 22. What is a browser?

[Not to exceed 120 words, Answer any SIX questions. Each question carries FOUR marks]

6 x 4=24 marks

- 23. Describe the Von Neumann model.
- 24. Classify computers according to size.
- 25. What is RDRAM?
- 26. Distinguish between Primary and Secondary memory.
- 27. Explain the term booting.
- 28. Differentiate between a word processor and spreadsheet.
- 29. What are utility programs?
- 30. Distinguish between Internet and WWW.
- 31. How to protect computers from viruses?

SECTION D [Long Essay]

[Answer any TWO questions. Each question carries 15 marks]

 $2 \ge 15 = 30$ marks

- 32. What are the various input devices used in a computer? Discuss.
- 33. Discuss the features of word processors.
- 34. Describe the components required in building a network
- 35. Explain classification of computers

UNIVERSITY OF KERALA First Degree CBCSS BA Degree Examination November/December 2013 Model Question Paper Semester I Course Code- CS 1131.1 INTRODUCTION TO INFORMATION TECHNOLOGY (for English) (2013 admission)

TIME: 3 hrs

Maximum Mark: 80

SECTION A [Very Short Answer type]

(one word to maximum of one sentences, Answer ALL questions)

10 x 1 = 10 marks

- The number of bits that a computer can process at a time in parallel is called

 (a) bit (b) byte (c) word length (d) megabyte
- 2. The component that allows a computer to retain data permanently is known as (a) CPU (b) Memory (c) Mass Storage Device (d) VDU
- 3. Areas in a computer where data and instructions are held temporarily during processing is called

(a) register (b) RAM (c) ROM (d) CPU

- 4. ASCII codes upto
 (a) 7 characters (b) 8 characters (c) 256 characters (d) 128 characters
- 5. An example for auxillary storage is(a) RAM (b) ROM (c) Hard disk (d) all of these
- 6. What are computer viruses?
- 7. What is meant by firmware?
- 8. What is IP address?
- 9. What is WWW?
- 10. What are plotters?

SECTION B [short answer]

[Not to exceed one paragraph, Answer any **EIGHT** questions. Each question carries **TWO** marks]

- 11. What is a workstation?
- 12. State two characteristics of digital signals.
- 13. What is a MODEM?
- 14. What is a binary digit?
- 15. What is flash memory?
- 16. Give differences between CD R and CD RW.
- 17. Expand the term POST
- 18. State features of a GUI system
- 19. What is LaTeX?
- 20. What is HTTP?
- 21. Name two popular E-mail software
- 22. What is a URL?

[Not to exceed 120 words, Answer any **SIX** questions. Each question carries **FOUR** marks]

6 x 4=24 marks

- 23. Describe the Von Neumann model.
- 24. Classify computers according to size.
- 25. Differentiate between RAM and ROM.
- 26. Distinguish between CRT and LCD.
- 27. Compare Compilers and Interpreters.
- 28. Differentiate between a word processor and spreadsheet.
- 29. List the various types of internet connections.
- 30. Distinguish between Internet and WWW.
- 31. Write notes on free softwares

SECTION D [Long Essay]

[Answer any **TWO** questions. Each question carries **15** marks]

2 x 15 = 30 marks

- 32. Give a brief history on the evolution of computers
- 33. Explain the various types of Operating Systems.
- 34. Describe the components required in building a network.
- 35. Discuss the uses of Internet

UNIVERSITY OF KERALA First Degree CBCSS Examination in November/December 2013 Model Question Paper Semester I Course Code- PC 1171 FUNDAMENTALS OF COMPUTER

TIME : 3 hrs

Maximum Mark: 80

SECTION A [Very Short Answer type]

(one word to maximum of one sentences, Answer ALL questions)

10 x 1 = 10 marks

- 1. What is ASCII?
- 2. Convert $(01002)_2$ to octal.
- 3. What you mean by word-length of a computer?
- 4. Draw the truth table of OR gate
- 5. What is flip-flop?
- 6. IBM-1407 is
 - a. First Generation b. Second generation c. Third generation d. Fourth generation
- 7. What is SDLC?
- 8. What is access time?
- 9. What is meant by track in a CD.
- 10. What you mean by the base of a number system?

SECTION B [short answer]

[Not to exceed one paragraph, Answer any **EIGHT** questions. Each question carries **TWO** marks]

- 11. What is cache memory?
- 12. Explain about assembly and machine level languages.
- 13. Difference between static and dynamic RAM.
- 14. Illustrate MOV, ADD, LDA instructions.
- 15. What is an interrupt.
- 16. What is meant by boot sector of a hard disk?
- 17. What is an instruction cycle?
- 18. What is magnetic disk?
- 19. What is POST?
- 20. What are the advantages of database over file systems.
- 21. Explain flash memory, with an example?
- 22. What are the fact finding techniques used for developing a system?

[Not to exceed 120 words, Answer any SIX questions. Each question carries FOUR marks]

6 x 4=24 marks

- 23. Difference between RAM and ROM
- 24. Explain about printers.
- 25. Differentiate between a half adder and a full adder?
- 26. Write a program to add two numbers using 8085 microprocessor instructions. Explain
- 27. Write down the differences between Compiler and Interpreter.
- 28. Explain Combinational circuit and Sequential circuit?
- 29. Describe DMA transfer
- 30. What is a real time operating system?
- 31. Explain the concept of virtual memory.

SECTION D [Long Essay]

[Answer any TWO questions. Each question carries 15 marks]

2 x 15 = 30 marks

- 32. Explain the internal architecture of 8085 microprocessor.
- 33. Discuss the working of J K flip-flop.
- 34. Explain input output devices in detail.
- 35. Describe functions of an operating system.